



DELHI TOWNSHIP PARKS & RECREATION

Midget Baseball (1-2)

LEAGUE PHILOSOPHY

This program exists to serve the needs of our youth. All involved should be allowed to participate on an equal basis in a low competitive atmosphere. The primary focus should be on individual development (learning all the positions), FUNDamentals, and teamwork. The main emphasis is on having fun, involving the family and developing a positive self-image. Good sportsmanship is expected at all times from the players, coaches and parents.

The Delhi youth leagues are set up for participation and not win - loss records. If a team shows up with less than the required number of players and wishes to play, the game should be played and not ruled a forfeit. It is encouraged that the other team lend a player whenever possible.

GENERAL PROGRAM GUIDELINES

COACH / PLAYER CONDUCT

Coaches whose conduct conflicts with league philosophy may be reprimanded. Coaches are responsible for their own conduct as well as the conduct of their players and spectators. Any coach who is ejected by a volunteer umpire for misconduct shall be ineligible for the next game. The Delhi Parks & Recreation office retains the right to further disciplinary action if the infraction warrants it. All ejections need to be reported to the Parks & Recreation office the next day after the incident.

SPORTSMANSHIP

In order to keep up with our recreation philosophy and sportsmanship, remember to shake hands with your opponents at the conclusion of the game.

EQUIPMENT

The Delhi Township Parks & Recreation Department will provide all team equipment. Volunteer coaches will be responsible for the care of their equipment. The team equipment will need to be returned promptly at the conclusion of the season so we can keep our inventory updated.

PLAYING THE GAME

PITCHING/BASE DISTANCE: Pitcher's mound to home plate = 35 feet
Base distance = 50 feet

HOME TEAM

RESPONSIBILITIES: The home team shall be responsible for keeping score and providing a volunteer home plate umpire. The home plate umpire will serve as the official timekeeper. The home team will use the first base bench.

VISITING TEAM

RESPONSIBILITIES: The visiting team shall be responsible for providing a volunteer base umpire. The visiting team will use the third base bench.

GAME TIMES: Game times will be 6:00 p.m. and 7:15 p.m. with the majority of the games beginning at 6:00 p.m.

TIME LIMIT: FOR THE 6:00 GAME - Time permitting, we'll attempt to play 7 innings. No new inning shall start after 7:00 p.m. for the first game regardless of starting time. The first game shall terminate at 7:15 p.m. regardless of score or inning. FOR THE 7:15 GAME - No new inning shall start one hour after the actual starting time of the second game. Completion of a half inning occurs the instant the 3rd out is made.

DARKNESS: If an umpire calls a game due to darkness or inclement weather, it shall be a legal game.

NUMBER OF

PLAYERS ON DEFENSE: Teams shall field 10 players, with the extra player being used in the outfield.

POSITIONING

OF OUTFIELDERS: All outfielders must position themselves at least 10 feet beyond the infield.

SUBSTITUTIONS: There is free substitution of all players and positions.

KEEPING SCORE: Home team is the official scorekeeper. Coaches are encouraged to confirm the score each inning.

BATTING ORDER/

LINE-UP CARDS: A batting order comprised of all players present will be exchanged by the coaches prior to the start of the game. This order shall not be altered during the game. ALL PLAYERS PRESENT AT THE GAME WILL BAT.

PLAYING TIME

REQUIREMENT: With all Delhi Township Parks & Recreation programs equal play time for participants is required. Coaches must play all players at least two innings in the field, one of which shall be the infield unless player or parent indicates different. All coaches are strongly encouraged to have players play several positions.

Coaches are not obligated to play a player who does not appear for practices/games or a new player that has not made at least two practices. Coaches that implement this rule must notify the opposing coach, umpires and parents of the player.

PROTESTS: There will be no protests allowed. All disputes will be settled by the home plate umpire. Coaches, players and spectators are reminded that this is a recreation league and should conduct themselves accordingly.

RUN AHEAD RULE / INCLUDING THE LAST INNING:

Total runs scored per half inning will be limited to five (5) unless team is trailing by more than five (5) runs. On the play in which the fifth run is scored, play will continue and additional runs after 5 will be allowed to score until play has stopped with a dead ball situation. At the end of the play, teams will switch from offense to defense.

EXAMPLE: A team has scored 4 runs in an inning and has a runner on first base. The batter hits a home run. Both the person on first base and the batter are allowed to score giving that team a total of 6 runs.

IF A TEAM IS TRAILING BY MORE THAN 5 RUNS: The trailing team will have the opportunity to tie the score. Total runs per half inning will be limited to the number of runs behind. On the play in which the tying run is scored, play will continue and additional runs will be allowed to score until play has stopped with a dead ball situation. At the end of the play, teams will switch from offense to defense and vice-versa.

EXAMPLE: Team is behind by 7 runs. The team has scored 4 runs. The bases are loaded. Batter hits a triple. All three base runners are allowed to score giving that team a total of seven runs for the inning.

PITCHING: Coaches pitch to their own team. The pitcher (youth player) must stay within a 6' foot radius of the pitching rubber until the ball leaves the pitchers hand. If a batter is hit by the pitch, it shall be declared a ball and the batter will not be awarded first base.

HELMETS: Protective helmets issued by Parks & Rec. Department shall be worn at all times by batter and baserunners.

LEADING OFF: There is no leading off. Players must remain on the base until the ball is hit.

OVERTHROWN BALLS: When the ball is returned to the infield whether fielded cleanly or not, baserunners may not advance past the base in which they were heading.

STEALING: Base stealing is not allowed.

WALKS: There are no walks. Coach of the batting team will pitch until the batter hits the ball or strikes out swinging.

CALLED STRIKES: Umpires may call the first two strikes on the batter but not the third strike. The batter may only strike out swinging.

SLIDING: Sliding is allowed.

BUNTING: Bunting is not allowed.

INFIELD FLY RULE: Does not apply.

CATCHER MISSING A batter is automatically out after they
A THIRD STRIKE: have three strikes, regardless of whether or not the ball is caught by the catcher.

BACKSTOP: Parents, spectators, coaches are NOT allowed behind the backstop during play.

UMPIRES

A) Volunteer umpires have the authority to eject any player, coach or spectator from the playing area. If the umpire encounters a lack of cooperation after an attempted

ejection they have the authority to award the victory to the appropriate team.

- B) The home plate umpire will keep official time of the start of the game and determine ground rules (out of play lines).
- C) The home plate umpire will be encouraged to warn batters about throwing their bats and take disciplinary action when necessary. Disciplinary action will include calling the batter out after the first warning.

INCLEMENT WEATHER / RAINOUTS

All games must be played on their scheduled dates unless weather or conditions of the playing field warrant postponement. If the Parks & Recreation Department cancel games, teams will not be allowed to play anyway, regardless if the weather changes.

Coaches & players may call the Delhi Township Parks & Recreation Sports Information Number at 694-3433 after 4:30 p.m. or visit www.cancellations.com to find out the status of the games.

RESCHEDULING

The Parks & Recreation Department may reschedule all postponed games based on availability. Coaches will be notified by the Parks & Recreation Department regarding the make-up date.

UNIFORMS/ATTIRE

Home team wears white, visiting team wears green. Home team is listed first on the schedule. Shorts are permitted, however the Delhi Parks & Recreation Department strongly encourage long pants as a safety precaution.

FOOTWEAR

Players will be allowed to wear rubber cleats only. Steel cleats / metal spikes are not permitted.